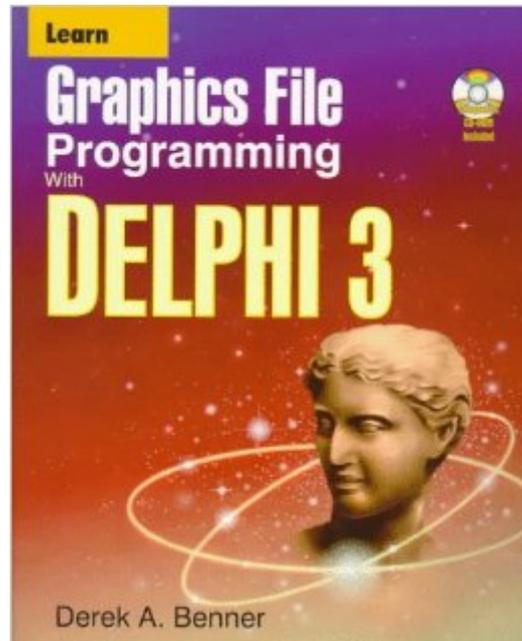# Learn Graphics File Programming With Delphi 3

Synopsis

Graphics file types and presents ObjectPascal source code to implement read/write modules for each format, as well as sample viewer application to serve as a framework. The accompanying CD contains all source code, sample images in each of the file types, and several shareware/freeware image manipulation applications.

Book Information

Paperback: 442 pages

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ISBN-13: 978-1556225581

Product Dimensions: 7.4 x 1.2 x 9.2 inches

Shipping Weight: 2 pounds

Average Customer Review: 1.0 out of 5 starsÂ Â See all reviewsÂ (6 customer reviews)

Best Sellers Rank: #10,041,845 in Books (See Top 100 in Books)   #38 inÂ Books > Computers & Technology > Programming > Languages & Tools > DHTML   #38 inÂ Books > Computers & Technology > Programming > Languages & Tools > Delphi   #152 inÂ Books > Computers & Technology > Programming > Languages & Tools > Borland Delphi

Customer Reviews

This is BY FAR the worst computer related book I have ever touched. I seriously doubt that the Author even knew what he was doing when he decided to write this book. I purchased this book a while ago, and after trying to create working examples from his bug ridden code I became so distraught that I used this utterly worthless book for firewood. I have never seen anything like this before. Even books written by college professors for use with only thier classes have less errors and those books often have several pages missing and thousands of typos. So, if you are even considering buying this book, then do everyone a favor and DO NOT buy this failer of a book. Hopefully the author will lose money by writting books and as a result be forced to give up writing, which will be beneficial for everyone.

I bought this book only because I need to try to support the Kodak FlashPix format, and this book happened to have some code related to that format. Unfortunately for me, the code doesn't work. It constantly returns errors and cannot even open the FlashPix pictures that came with the book on

the CD. This is the second (and last) worthless computer book I've bought from Wordware. I contacted then to see if maybe there had been an update to fix the bad code on the CD, and they told me they don't support the code contained in their books and that I would have to contact the author.One star is the lowest rating has, so that's what I entered... but it deserves no stars and a whole mess of lemons because that's what this book is.

Wordware apparently never applied any editorial skills to what was obviously a poor first draft of what could have been a good book. The text is often disconnected to illustrative code, the code on the CDROM misses some chapters and is not in the correct directories. It is a roll of the dice trying to find the code you are interested in. A large number of the formats covered are of no interest, and for the money it is a puny book. Nobody should buy this book.

Learn Graphics File Programming With Delphi 3 KickAss Delphi Programming: Cutting-edge Delphi Programming with an Attitude Web Programming with Delphi (Delphi Programming) Delphi 2010 Handbook: A Guide to the New Features of Delphi 2010; upgrading from Delphi 2009 Advanced Graphics Programming Using OpenGL (The Morgan Kaufmann Series in Computer Graphics) Tomes of Delphi: WIN32 Graphics Programming [With CDROM] Delphi Graphics And Game Programming Exposed! With DirectX Java: The Simple Guide to Learn Java Programming In No Time (Programming,Database, Java for dummies, coding books, java programming) (HTML,Javascript,Programming,Developers,Coding,CSS,PHP) (Volume 2) Delphi Programming with COM and ActiveX (Programming Series) (Charles River Media Programming) Programming in Delphi for Beginners CD. Textbook for High Schools / Programmirovanie v Delphi dlya nachinayushchikh CD. Uchebnoe posobie dlya VUZov Delphi 7 y Kylix 3 / Delphi 7 and Kylix 3 (Programacion / Programming) (Spanish Edition) Microsoft Directx 2 Games Programming with Delphi (Advanced Delphi Series) Learn Spanish Step by Step: Spanish Language Practical Guide for Beginners (Learn Spanish, Learn German, Learn French, Learn Italian) Learn French Step by Step: French Language Practical Guide for Beginners (Learn French, Learn Spanish, Learn Italian, Learn German) The Art and Science of Digital Compositing, Second Edition: Techniques for Visual Effects, Animation and Motion Graphics (The Morgan Kaufmann Series in Computer Graphics) Mobile 3D Graphics: with OpenGL ES and M3G (The Morgan Kaufmann Series in Computer Graphics) Python: Python Programming Course: Learn the Crash Course to Learning the Basics of Python (Python Programming, Python Programming Course, Python Beginners Course) Swift Programming Artificial Intelligence: Made Easy, w/ Essential Programming Learn to Create your *

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